



Route 77

A Monster Truck Madness 2 track by Kmaster

Mora and I had made some south american bus-replicas.. and we needed a realistic track in which we could take screenshot for out buses. Well, here's the result. The first track designed for bus racing. After some test rounds, I realized this could be a good track for old circuit racin' fun too you know. However, you will see bus stops instead of checkpoints, plus a bus terminal in the final checkpoint. Mora made that one for our screenshots and for some experimental bus racing.

It's a big track. There's hundreds of roads and possible ways to quickly get to our destination, Gilberton. And then, go back to Bremerton. There's even some hidden towns around there. It didn't took me forever to create the layout (like in Radio City) but it's a very "polished" track. I used Evo's construction zone (converted by Malibu350) textures for this one. They always looked very well done to me, I knew that I had to gave 'em a proper use someday...

No shorcuts. Yeah, you can always cut corners, but my suggestion is to always stay on the road. You could miss a checkpoint or get lost somewhere if you dont use your finder and your map. AI trucks can finish the race, but that's pretty much about it, they're no real competition.

About the name:

Enocell (and Mat Allum too) created a track called Route 66.. which is a classic. And a guy called Yokozuna or something like that created "Route 88". So.. you guys do the math.

And now for the credits:

Textures: So many people that I can put 'em all here. Road textures by TRI, modified by me. Most of the building textures where stolen from other city tracks. I created some, but that's it. Enocell and Team_death probably deserve some credit here.

Models: Everything from TRI except the bus stop sign & town signs (I made those), the bus stop itself (I made that too) and the bus terminal (by Mora, painted by me). Some of the houses where made by ValveJob.

Beta testing: CLC and OLD_Jammer. I know some other guys wanted to try this one but I couldn't find 'em so.. sorry for that.

Thanks to MONSTER_MORA for all the help and the support, the south american MTM2 Buses community, the Monster Truck Madness Guild, Jammer, CLC, DkridrGZ and Phin for his wisdom.

Dedicated to Karen. You're always my inspiration and my strength to keep on.

Where would I be if you didn't care?

Long live the old school. Keep on MTMing

-Juan Pablo Meza "Kmaster"

<http://kmaster.mtm2.com>

jpkmaster@gmail.com